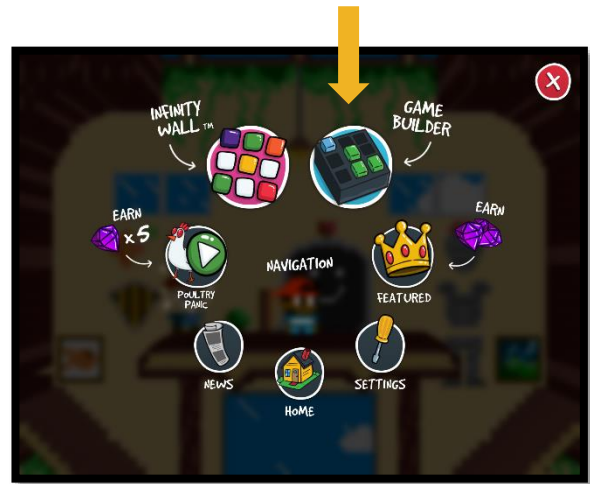


Bloxels - Creating Characters for Your Game

Creating the Character

Navigation board

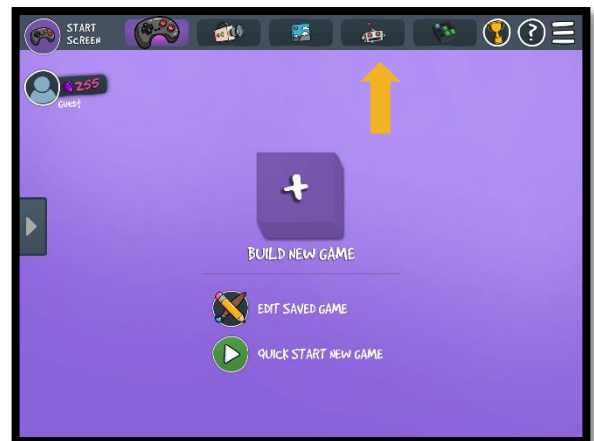
After opening the Bloxels app, a navigation screen will show, giving you the option of where you would like to begin. In order to build your character, you will need to click on the Game Builder Button.



Game Builder

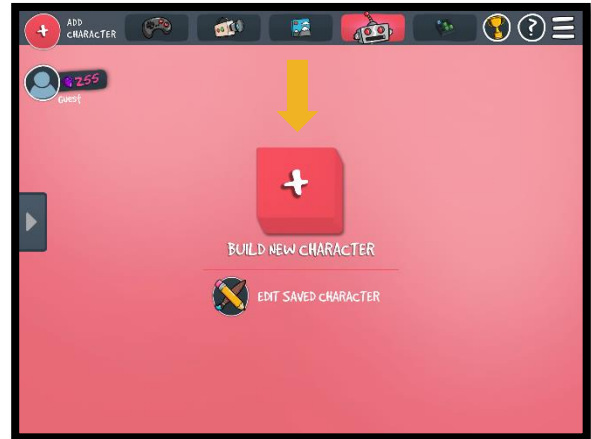
This is where you can begin piecing your game together. After clicking the Game Builder button, your screen will automatically show “Build New Game”. There are five different tabs at the top. The tabs are listed in the presenting order from left to right: Build New Game, Build New Animation, Build New Background, Build New Character, and Build New Board.

To begin building your character, you will need to click the “Build New Character” tab (the robot head image).

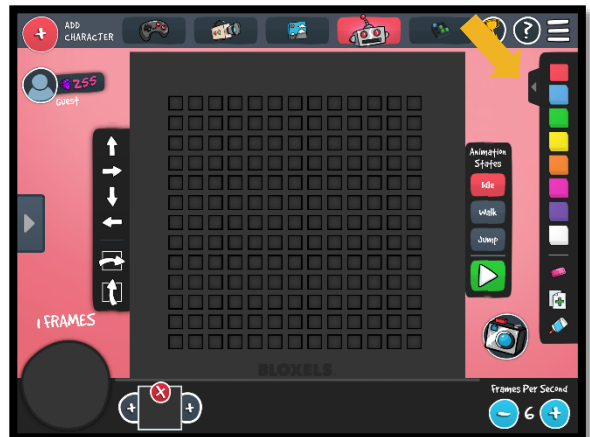


Add Character

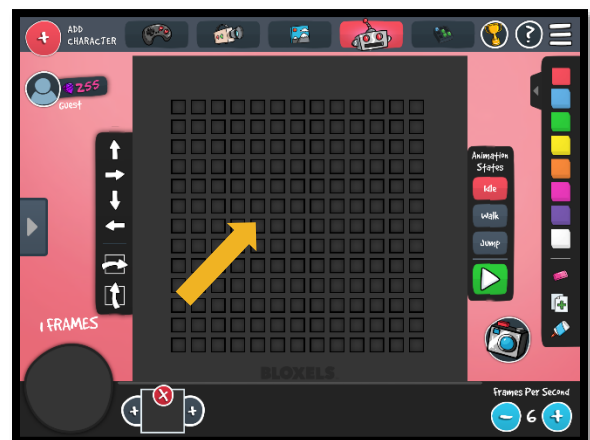
Start building your character by clicking the plus sign in the middle of the screen.



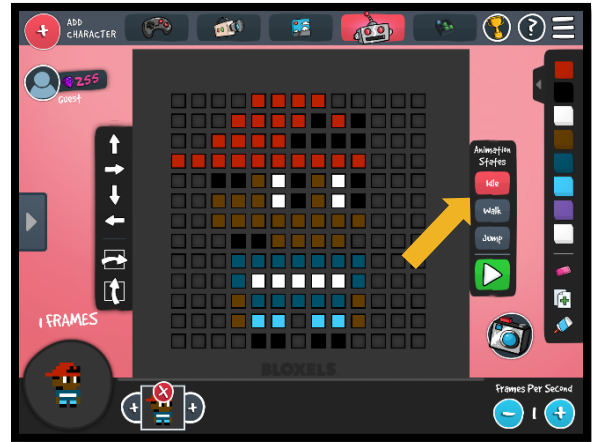
You have the option of building your character with various different colors. To access the color choices, click the left arrow beside the eight color blocks already shown.



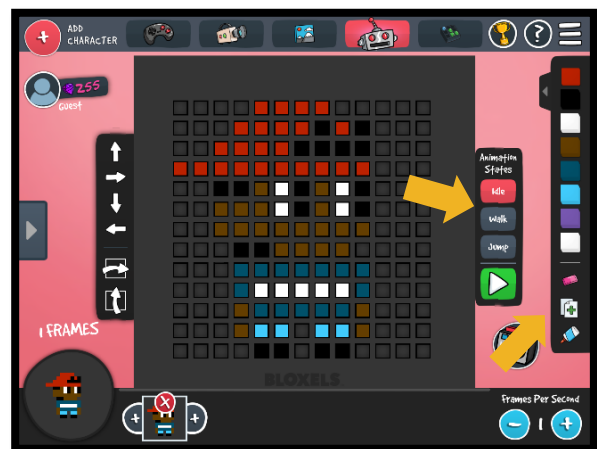
Begin creating your character by selecting which color block you want to start with, then tap on your Bloxel board to place the block where you desire.



After placing the pieces on the board, you will see your character is currently in idle state, which can be found under “Animation States”. This means that your character will have no movement on your board.

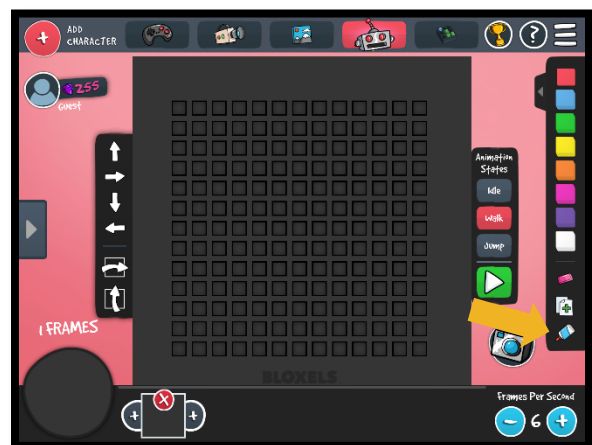


Once the character is complete, movement can be applied. In order to have your character walk, you will need to click the copy button (paper with the plus sign image) located under the color pallet to copy. After copying your character, click the walk button.



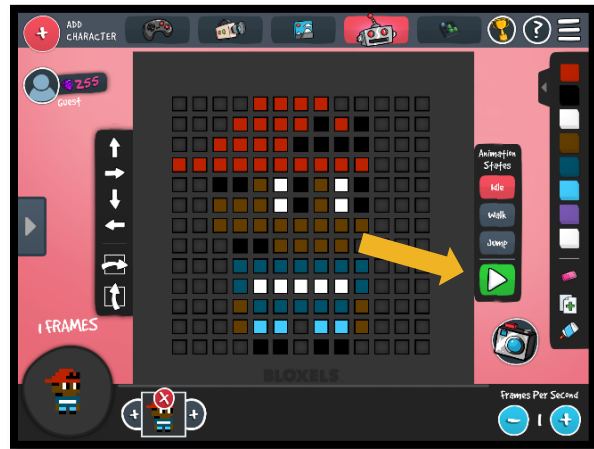
The walk button will bring you to an empty board. This is where you will paste the character you designed. Click the paste button (glue image) under the copy button. Once you click paste, your character will reappear. You will want to change some of the blocks within the copied image to make your character look like it is moving. Repeat these steps to allow your character to jump.

Remember, even though these steps are showing you how to create a character through the app that you have the option to create the character on your physical Bloxel board.



Adding Character to Board

You can add your character to your board by clicking the green play button. During this step, you will be able to see if your character is moving the way you desired it to.



If your character is not walking or jumping correctly, you can go back and edit your character again by clicking the pause button in the top left corner of your screen.



To exit your paused game in order to edit your character, click the exit button in the bottom right corner of your screen.

