

# Winthrop University

## Office of Fraternity & Sorority Life

### Guidelines for Service and Philanthropy

#### *Service*

- Activities which benefit someone else
  - Examples which constitute service are:
    - Habitat for Humanity- assisting with home construction
    - Diabetes Walk- working registration tables for the event, assisting with cleanup.
    - Rock Hill School System-After School Tutoring
  - Please check with OFSA for special event circumstances and annual service initiatives.
  - Philanthropy event planning and set up do not count as service hours. There is no assistance to others being performed; only fundraising.
    - The only exceptions are: Planning meetings, meetings with campus partners, non-profit organizations, or attending a volunteer training. Set-up counts if it is extensive (two hours or more) and takes multiple people. Please contact OFSA for further clarification if needed.
  - Participating in other chapters Philanthropy event does not count towards service hours.
  - Attending programs such as Relay for Life, cultural events, other speakers, campus programs does not count towards service hours, **UNLESS** you have specifically volunteered with the sponsoring organization or department.
  - If you are completing service hours for academic credit you may use those towards your chapter requirements. However, if you are completing an internship for academic credit, getting paid, or required part of your program (Social Work, Education, etc.) those **DO NOT** count as service hours.

#### *Philanthropy*

- Raising/Donating money or items to a particular cause
  - Philanthropy events do not count towards service, but count towards your chapters Philanthropy totals.
  - If you donate towards another organization's event, please keep track of what is donated whether it is items or money.

If you have any questions, do not hesitate to contact the Office of Fraternity & Sorority Life (FSL).

Thank you so much for all the great service and philanthropic work your organizations have done and continue to do!