



Visual Communication Design: Illustration



Full-time Faculty

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What is Visual Communication Design?

Visual Communication Design (VCOM) is an “umbrella” term used at Winthrop University to indicate a cluster of interrelated degree programs in Graphic Design, Illustration and Information Design.

What does an Illustrator do?

An illustrator is a graphic artist who clarifies the written word for greater understanding, for entertainment and/or for advertising. Utilizing the skills of the fine arts in terms of various media such as drawing, painting and printmaking, the illustrator’s work is intended for reproduction, either in print or on the web, unlike the fine artist, whose original work is intended to be seen on a wall. The illustrator is a visual communicator of ideas, responsible for defining the audience and working with a client and/or art director. The program covers a wide variety of types of illustration including editorial, educational, technical, sequential, as well as character development and other forms of illustration. Various media are covered from pen & ink, continuous tone, airbrush, pastels, water-color, oil, acrylic and digital.

Skills You Will Learn.

- The ability to solve communication problems, including the skills of problem identification, research and information gathering, analysis, generation of alternative solutions, prototyping and user testing, and evaluation of outcomes.
- The ability to describe and respond to the audiences and contexts which communication solutions must address, including recognition of the physical, cognitive, cultural, and social human factors that shape design decisions.
- The ability to create and develop visual form in response to communication problems, including an understanding of principles of visual organization/ composition, information hierarchy, symbolic representation, typography, aesthetics, and the construction of meaningful images.
- An understanding of tools and technology, including their roles in the creation, reproduction, and distribution of visual messages. Relevant tools and technologies include, but are not limited to, drawing, offset printing, photography, and time-based and interactive media (film, video, computer multimedia).
- An understanding of design history, theory, and criticism from a variety of perspectives, including those of art history, linguistics, communication and information theory, technology, and the social and cultural use of design objects.
- An understanding of basic business practices, including the ability to organize design projects and to work productively as a member of teams.

Careers in Visual Communication Design: Illustration-related Fields

Illustrators: editorial
educational
technical
medical
children’s

Animators for films/games, character developers
Storyboard artists, comics and cartoonists
Art Directors, Creative Directors
Designer and Graphic Designer
Advertising and Sales Representatives
Software Interface Designers

Additional Resources

<http://www.aiga.org>
<http://societyillustrators.org>
<http://illustratorpartnership.org>
<http://www.scbwi.org>
<http://www.gnsi.org>
<http://www.theAOI.com>
<http://www.theispot.com>
<http://www.deviantart.com>
<http://www.conceptart.org>
<http://www.commmarts.com>
<http://www.printmag.com>

ILLUSTRATION; 14-15

DEGREE CHECKLIST

(Rev. 4/14)

Name _____

SID _____

e-mail _____

Department of Design

Bachelor of Fine Arts in Visual Communication Design - Illustration track

125 Semester Hours

Recommended Course Sequence

| Fall Semester | | Cr. Hrs. | Spring Semester | | Cr. Hrs. |
|-----------------|---|-----------------|-----------------|-------------------------------|-----------------|
| 1st Year | | | | | |
| VCOM 101 | VCOM Seminar | 1__ | VCOM 121 | Design Dwg: Struct&Form | 3__ |
| VCOM 120 | Design Drawing | 3__ | VCOM 151 | Design Fundamentals | 3__ |
| VCOM 150 | Design Studio Skills | 3__ | VCOM 261 | Intro. Computer Imaging | 3__ |
| ARTH 175 | Art History I | 3__ | ARTH 176 | Art History II | 3__ |
| _____ | Humanities req. ¹ | 3__ | HMXP 102 | Human Experience | 3__ |
| WRIT 101 | Composition | 3__ | | | |
| ACAD 101 | Prin. of Learning Acad. | 1__ | | | |
| | | | | | Total 15 |
| | | Total 17 | | | |
| 2nd Year | | | | | |
| VCOM 154 | Design and Color | 3__ | VCOM 301 | VCD Critical Seminar I | 1__ |
| VCOM 220 | Illo: the Figure | 3__ | VCOM 258 | Intro. Typography | 3__ |
| VCOM 222 | Vis. Think/Symb. Comm. | 3__ | VCOM 325 | Illo: Portraiture | 3__ |
| CRTW 201 | Critical Reading, Writ. | 3__ | VCOM 425 | Illo: Persuasion & Prop. | 3__ |
| _____ | elective | 3__ | _____ | ARTH elective | 3__ |
| VCOM 300 | Specialization Review ³ | 0__ | MATH 150 | Intro. Discrete Math | 3__ |
| | | Total 15 | | | Total 16 |
| 3rd Year | | | | | |
| VCOM 401 | VCD Critical Seminar II | 1__ | VCOM 323 | Illo: Costumed Figure | 3__ |
| VCOM 259 | Intro. Graphic Design | 3__ | VCOM 427 | Illo: Narrative & Editorial | 3__ |
| VCOM 423 | Illo: Fairy Tales&Child Lit. | 3__ | VCOM 374 | Hist. GD/Illustration | 3__ |
| VCOM 424 | Illo: Sequential Story. | 3__ | WRIT 465 | Prep. of Oral & Written... | 3__ |
| _____ | Natural Science req. ¹ | 3__ | ECON 103/ | Intro. Political Economy -or- | |
| _____ | Social Science req. ^{1,2} | 3__ | PLSC 201 | American Government | 3__ |
| | | Total 16 | | | Total 15 |
| 4th Year | | | | | |
| VCOM 501 | VCD Critical Seminar III | 1__ | VCOM 262 | Intro. to Web Design | 3__ |
| VCOM 320 | Illo: Comp. Anatomy ⁴ | 3__ | VCOM 388 | GA Prod. Practices | 3__ |
| VCOM 420 | Illo: Heroes & Antiheroes | 3__ | VCOM 487 | Sr. Thesis | 2__ |
| VCOM 486 | Sr. Thesis Proposal | 2__ | VCOM 578 | Professional Portfolio | 3__ |
| VCOM _____ | directed elective | 3__ | BADM 180/ | Contemp. Business Iss. -or- | |
| _____ | Natural (lab) Science req. ¹ | 4__ | FINC 211 | Personal Finance | 3__ |
| PHED 267 | Weight Training ⁴ | 1__ | | | |
| | | Total 17 | | | Total 14 |

VCOM courses indicated in BOLD are only offered 1x per year, and in the semester indicated, and are prerequisites for later courses. Deviation from the recommended course sequence of program classes could result in delayed progress. VCOM Illustration courses numbered over VCOM 300 are offered every 2 years in the semester indicated.

Notes:

1 = "General Education" university requirement. See list of approved classes in Winthrop's catalog, website, or scheduling bulletin.

2 = designator must not duplicate PLSC 201 or ECON 103

3 = Requirements for review: completion or in progress all of VCOM 120, VCOM 150, VCOM 151, VCOM 121, VCOM 154, VCOM 220, VCOM 222, and VCOM 261 with with final grade of C+ in each VCOM class.

The review is offered 3x per year and passage of the review is required of all VCOM studio classes numbered over VCOM 300.

4 = PHED 267 is a pre- or co-requisites of VCOM 320. An alternative course other than BIOL307 will likely need to be taken. Consult with adviser or program coordinator for more accurate info.

ladder