

## **Rationale for Integrating Technology into Teaching: Participatory Active Learning**

This module presents three big ideas related to using technology in teaching, Schramm's Communication Model, Gagne's Nine Events of Experience, and Universal Design for Learning. Each theory/model is presented individually. The final vodcast summarizes the three in terms of how you can use this to begin thinking about the content you teach and in what ways you and your students can use technology to learn content and skills.

### **Big Idea #1: Schramm's Communication Model**

Watch the vodcast to learn about Schramm's Communication Model. This model is used in marketing but it is also helpful when we think about delivering information to students.

### **Big Idea #2: Gagne's Nine Events of Instruction**

Robert Gagne was an educational psychologist who studied how people learn. He worked for the Air Force during World War II and helped develop training materials for military personnel. His best known work is the book *Conditions of Learning*.

### **Big Idea #3: Universal Design for Learning**

Use the link to learn about Universal Design for Learning, the process of designing your activities and lessons to meet the needs of ALL students.

### **Conclusion: Tying It All Together**

Listen to the vodcast to learn how Schramm's Communication Model, Gagne's Nine Events of Instruction, and Universal Design for Learning are connected.