

Disc Golf

All PDGA rules apply unless otherwise noted below.

Players should sign in at the Shack by the first hole to get their starting hole assignment.

Players will be responsible for signing and submitting their scorecards at the end of 18-holes.

A player whose disc is considered out-of-bounds (water, road, stuck in tree, or in a parking lot) shall receive one penalty throw. The player may elect to play the next shot from:

- 1) The previous lie as evidenced by the marker disc or, if the marker disc has been moved from an approximate lie, as agreed to by the majority of the group or an official; or
- 2) A lie that is up to one meter away from and perpendicular to the point where the disc last crossed into out-of-bounds, as determined by a majority of the group or an official.

A disc shall be declared lost if the player cannot locate it within three minutes after arriving at the spot where it was last seen by the group or an official. A player, whose disc is declared lost, shall receive one penalty throw. The approximate lie for the player's next shot shall be marked in-bounds nearest the spot where the disc was last seen, as agreed to by a majority of the group or an official.

If a player's first throw goes out of bounds, next lands near the hole and is followed by making the putt the scoring should be as followed. 1 for tee shot + 1 penalty throw for out of bounds + 1 for approach shot + 1 for putt = 4.

All throws must be counted. **THERE ARE NO MULLIGANS!!**

Players should take care not to produce any distracting noises or any potential visual distractions for other players who are throwing.

After all the players in the group have teed off, the player farthest from the hole, (the away player), throws first. To facilitate flow play, a player who is not the farthest away may play next if the away player consents.

After each throw the disc should be marked by placing an object (mini disc) on the playing surface between the hole and the disc, directly in line with the hole, touching the thrown disc or use the thrown disc as the marker and use another disc for the next throw.

All throws should originate from the tee box or directly behind the marked disc. If you are more than 10 meters from the hole you can run toward your marker to throw the disc but must throw from directly behind the marker. Stepping past the marker disc is permitted after the disc is released, except when putting within 10 meters. Any throw within 10 meters is considered a putt. You must have one foot directly behind the marker.

Obstacles between the Lie and Hole: A player may not move, alter, bend, break, or hold back any part of any obstacle.

There are no give me shots. You must hole out every hole. Failure to do so will result in penalty strokes or disqualification.

All rules are subject to change by the Program Director for Intramural and Club Sports.